

FIG. 1

Resolving Pointing Ambiguities
in Graphical User Interfaces
using Implicit Information

FIG. 2

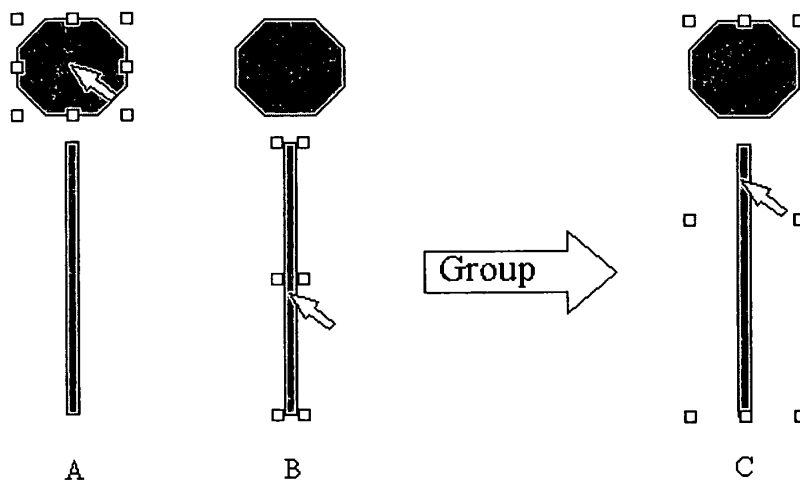


FIG. 3

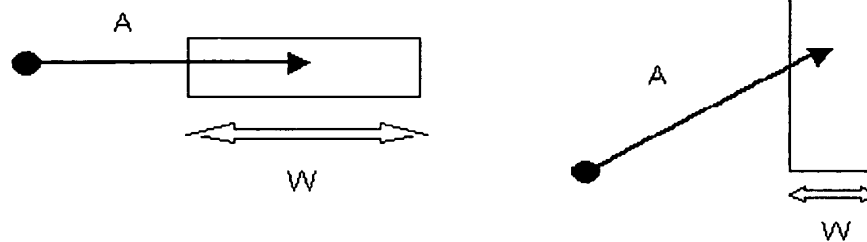


FIG. 4

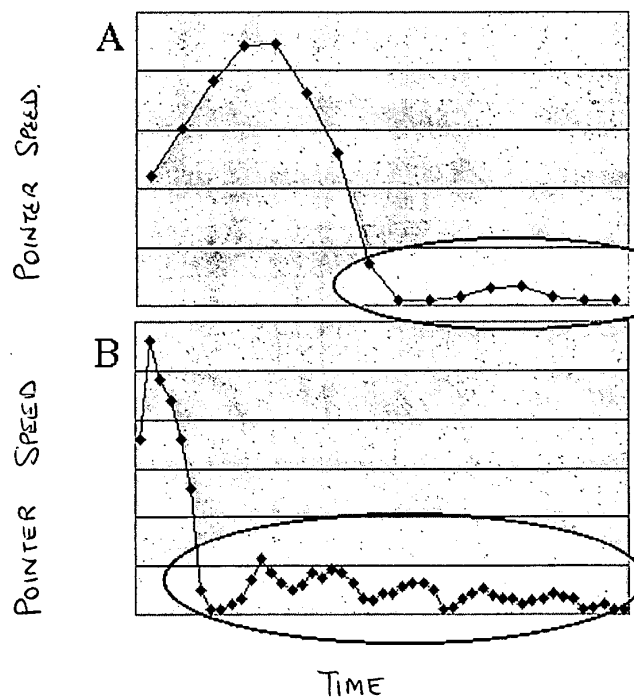


FIG. 5

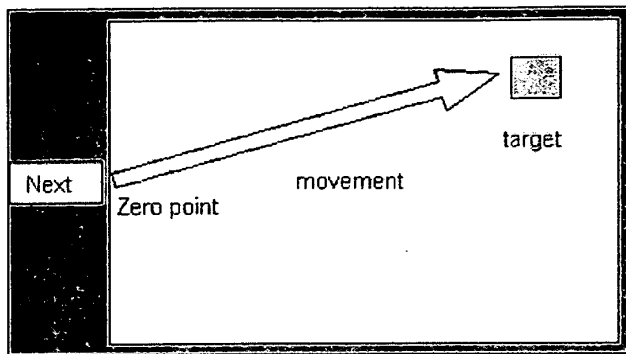


FIG. 6

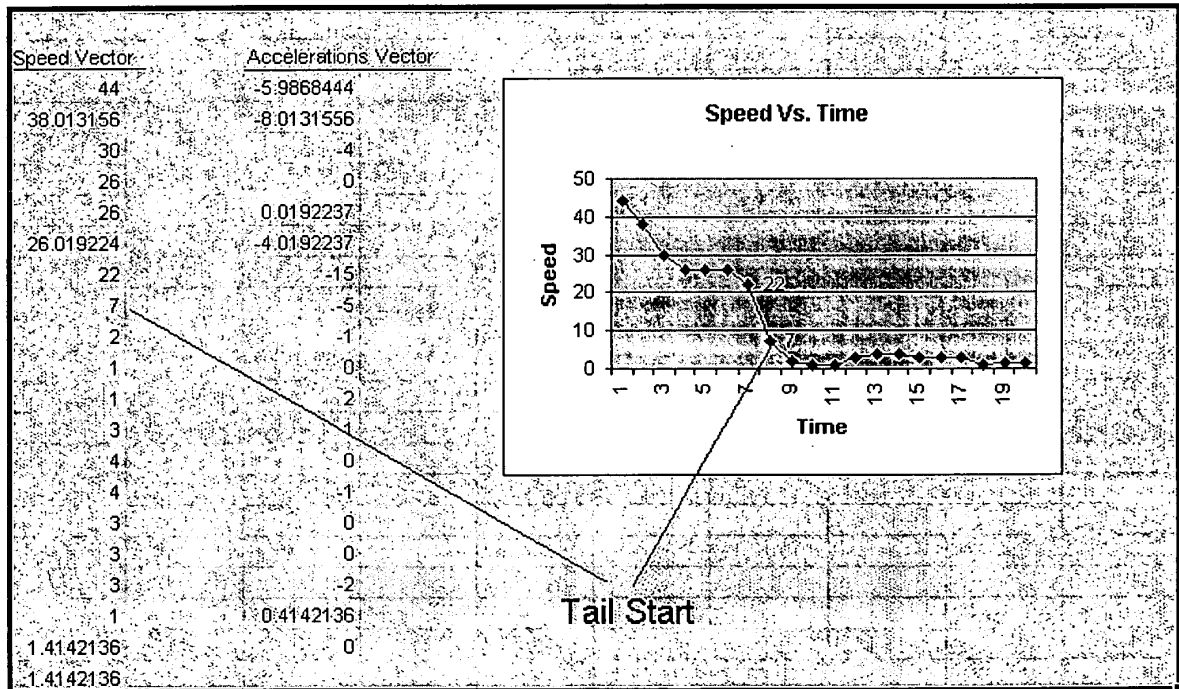


FIG. 7

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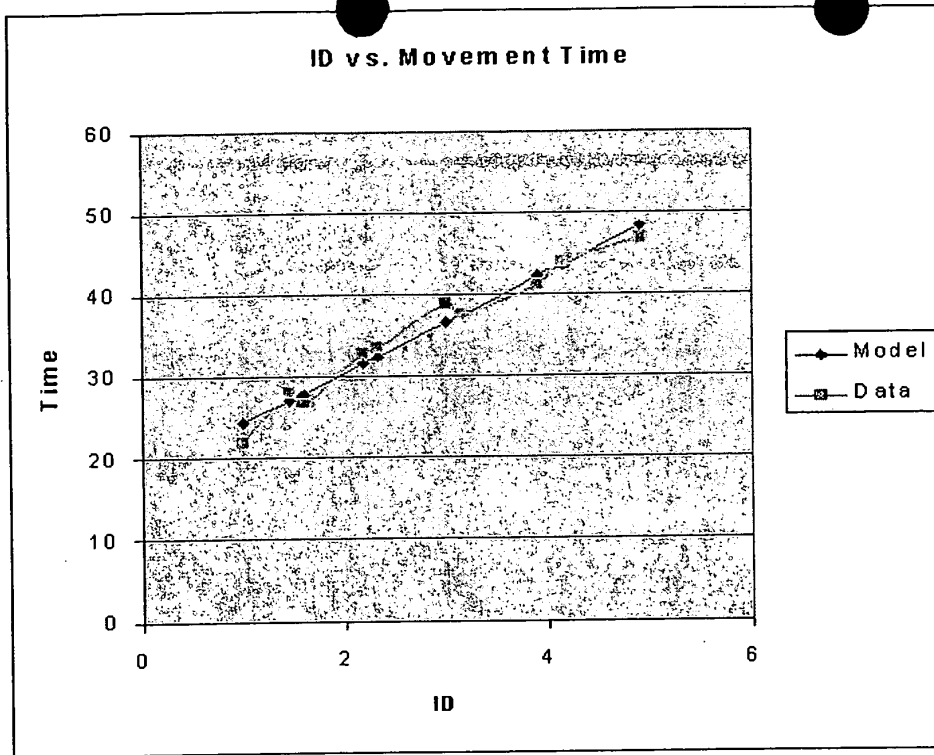


FIG. 8

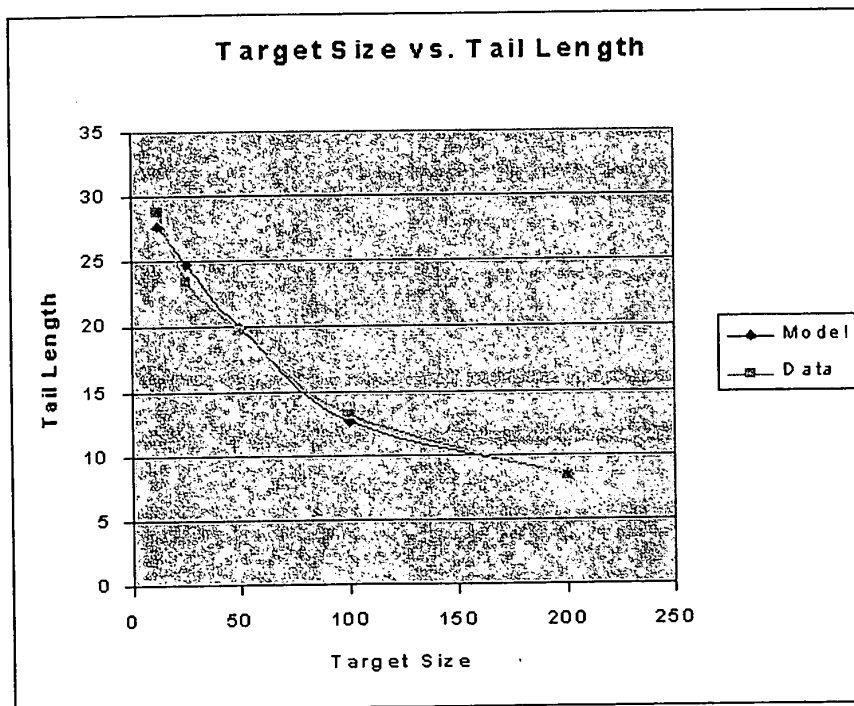


FIG. 9

FOOTNOTES: 5042660

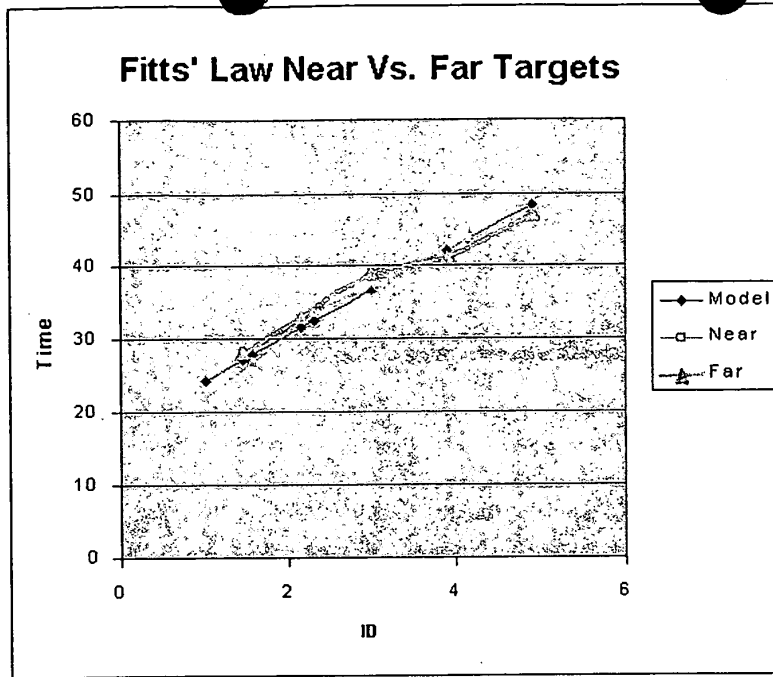


FIG. 10

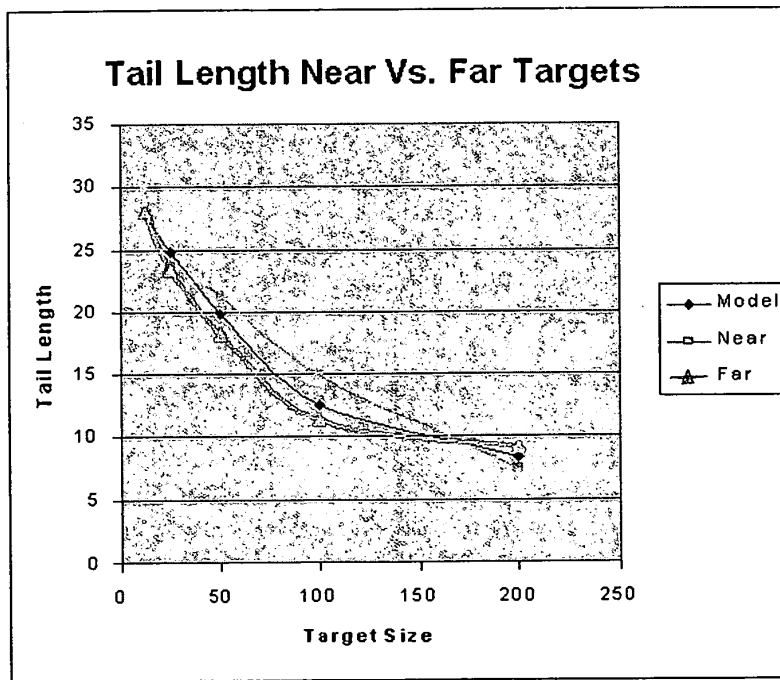


FIG. 11

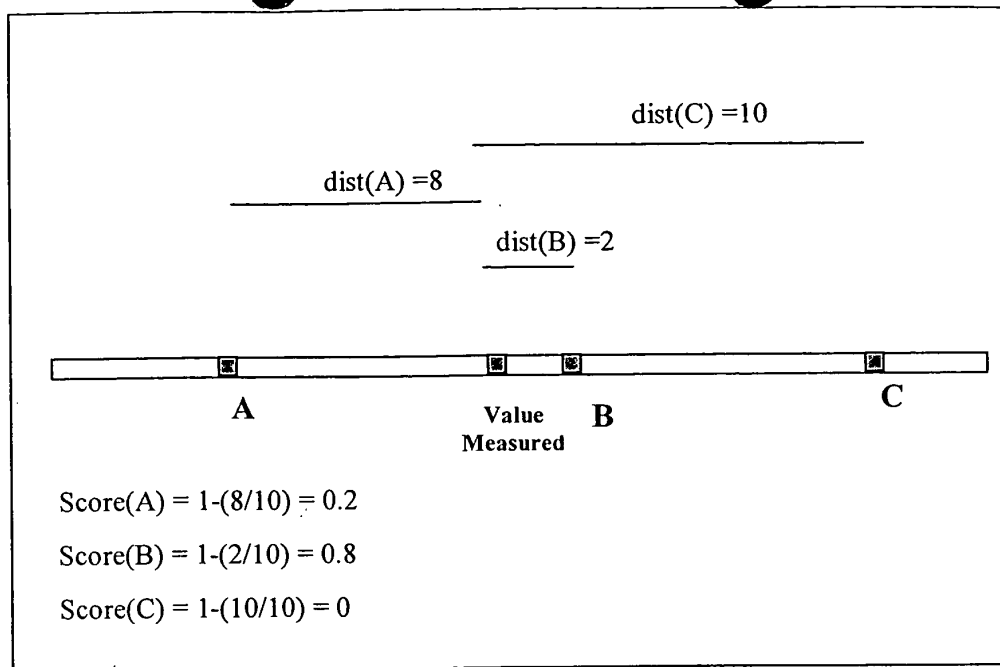


FIG. 12

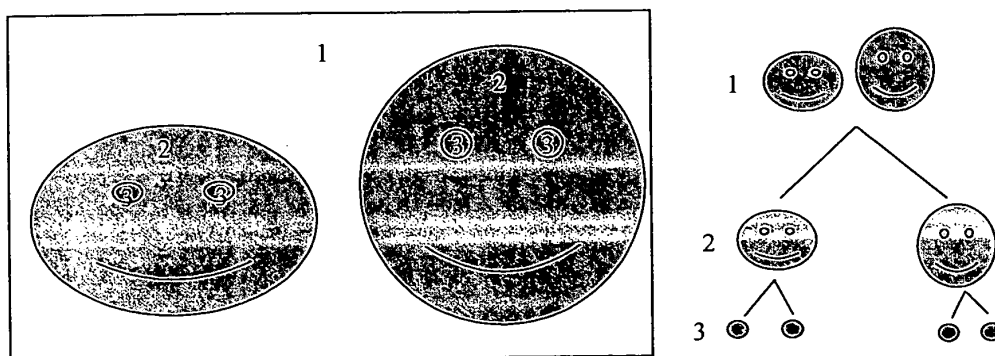


FIG. 13

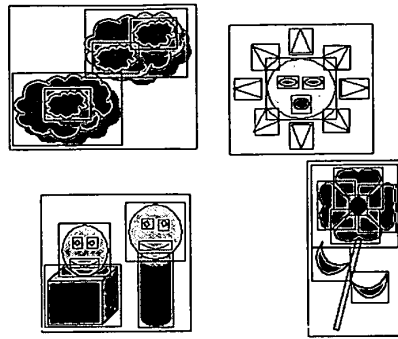


FIG. 14

Resolving Pointing Ambiguities
In Graphical User Interfaces

Size	Model
1	AB
2	BC
5	CD

FIG. 15

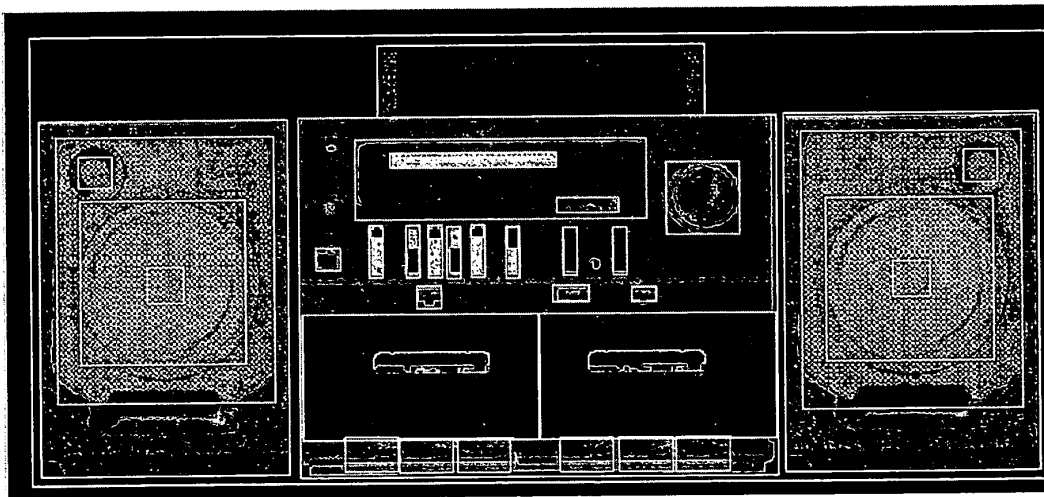


FIG. 16